

## Mobile Dev @ Scale

LIFE-(AND BUDGET) SAVING TAKEAWAYS FROM 5 YEARS OF EXPERIENCE ON ENTERPRISE MOBILE PROJECTS



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# INTRO



mito. digital

#### Mito Digital

We create human-centred interfaces for enterprises of the digital era.

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# FORCE UPDATE

Making sure your customers never miss an important app update again.

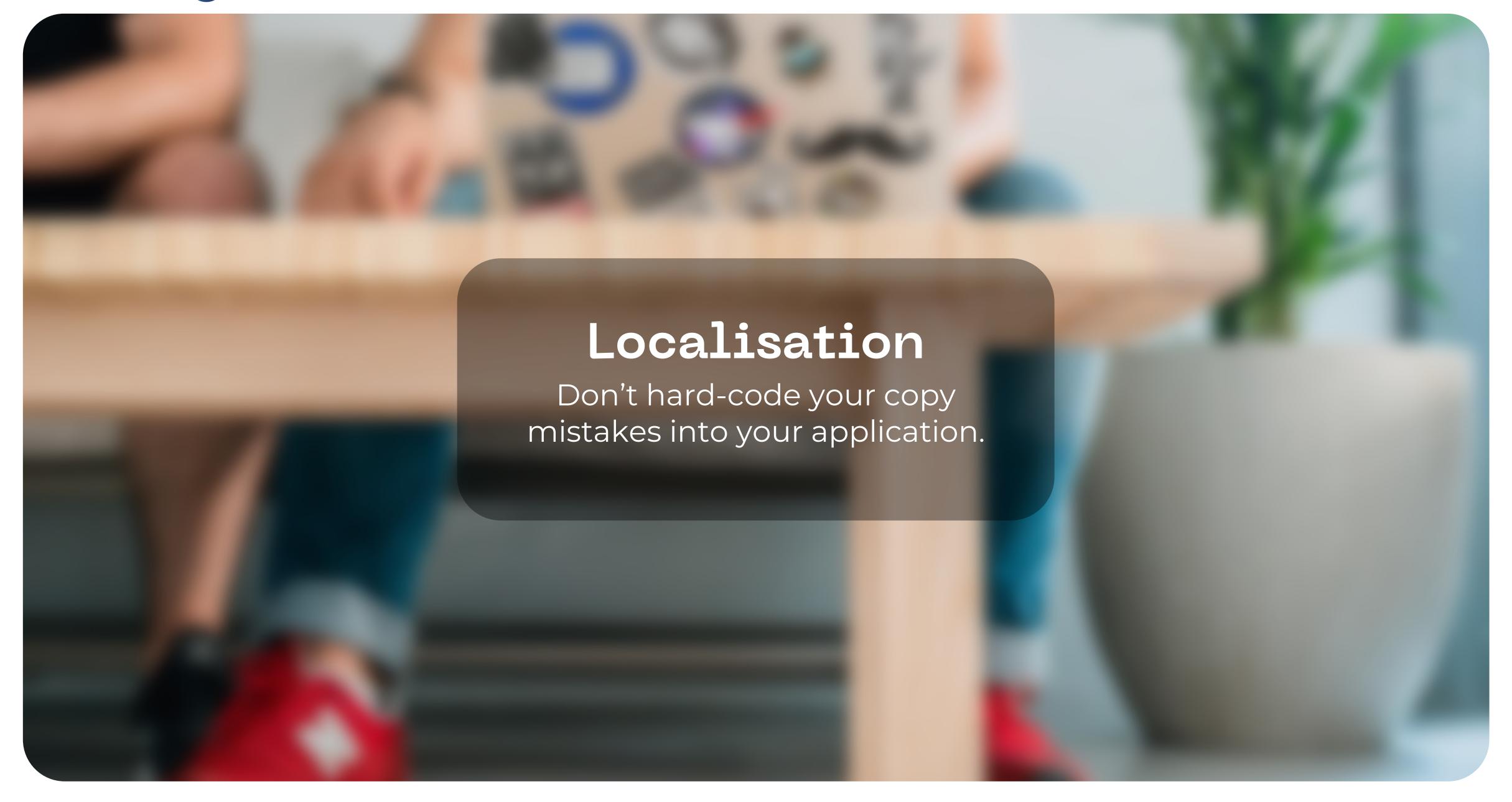
## Force Update

#### **Challenges**

- Major API updates how to manage?
  - Multiple API versions
  - Backwards compatible API structure
- Review of hotfix releases take time
- Delivery of update to clients could easily take multiple days



Source: MVM Mobiliti Application

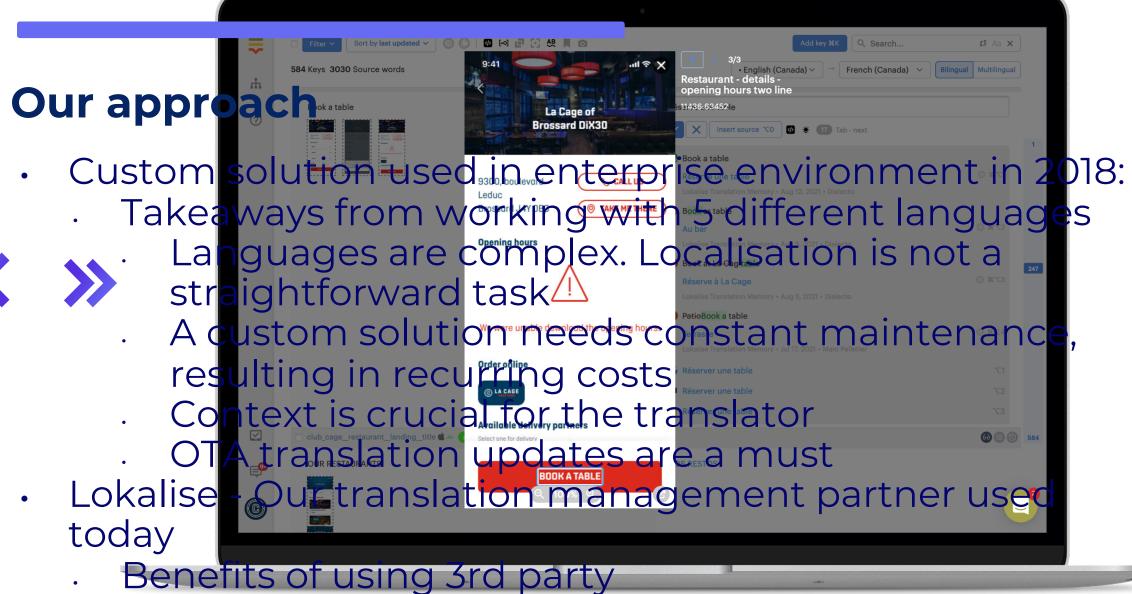


#### Localisation

#### Challenges

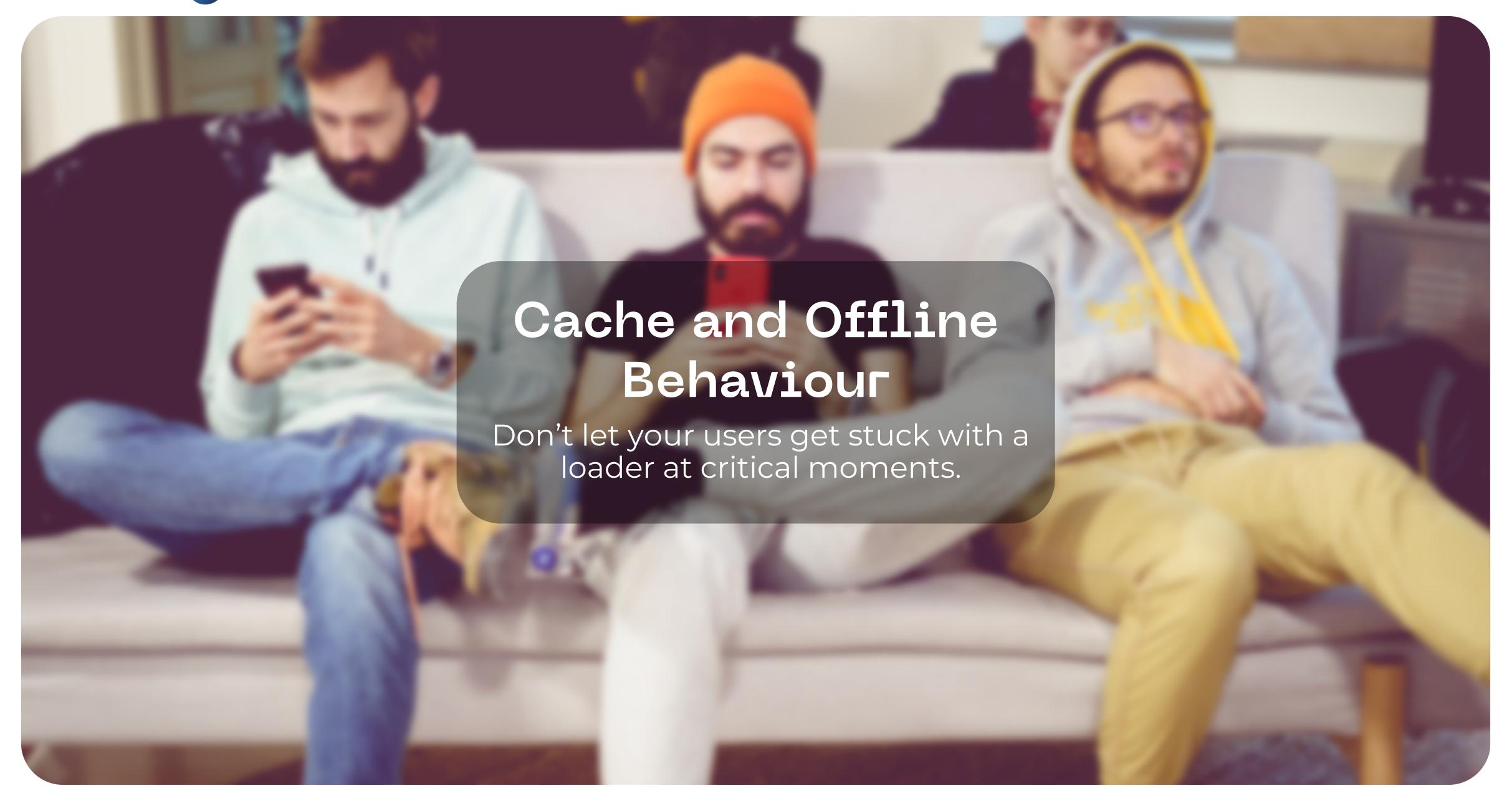
- One's first idea is usually Excel, but trust us, it fails when you have 500+ translation terms in different grammatical contexts.
- Text maintenance:
  - What's being translated?
  - What happens if there's a typo?
  - What if the translation doesn't fit on the layout?
- Delivery of text changes: each app update requires development work and time

### Localisation



- Saving time and money with Figma integration

Source: Lokalise's interface



## Cahce & Offline Behaviour

#### Challenges

Cache & Offline Behaviour One of the benefits of a mobile application is that Fresh Food it can be used even when the device is offline.

well

Caching dynamic data (e.g. API response just approach trivial task. There is a handful of questions you - Offline behaviour and cache strategy is a part of the initial design process

. What to cache?

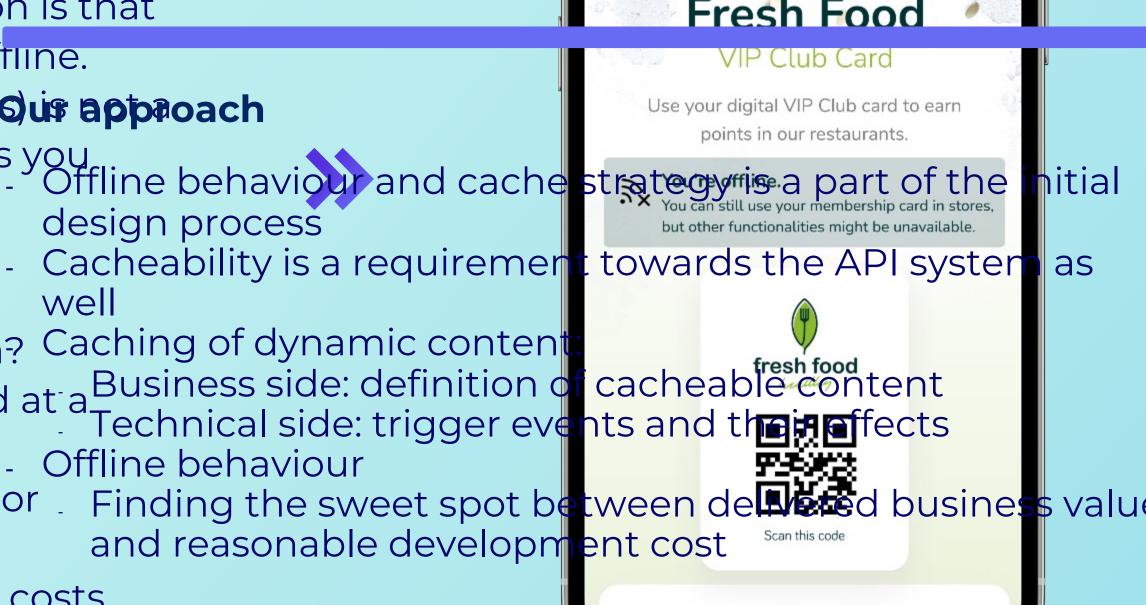
For how long to cache?

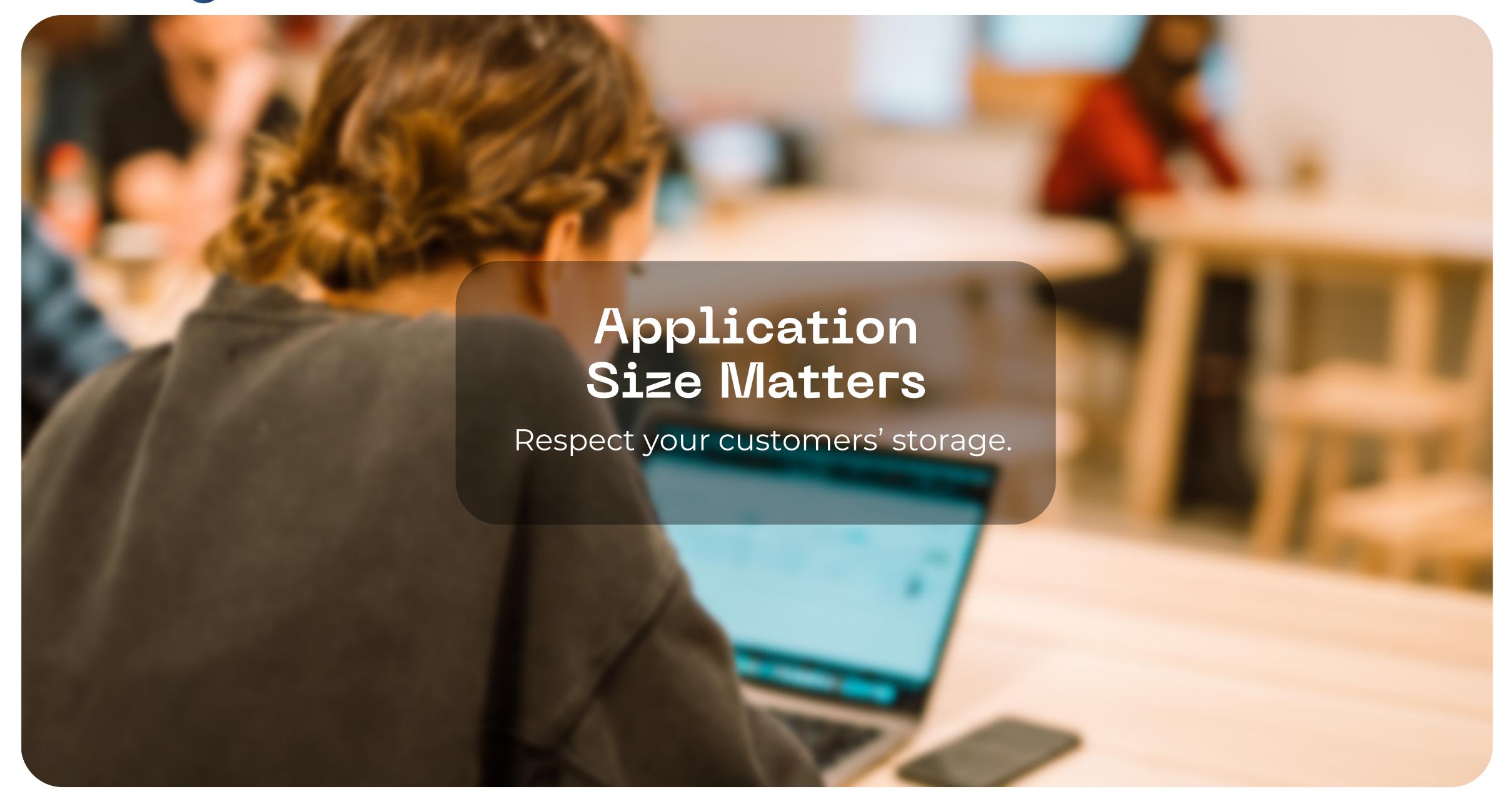
. What should trigger expiration of data? Caching of dynamic content

Offline requirements need to be assessed at a Business side: definition of cacheable content Technical side: trigger events and the fects feature level to avoid: - Offline behaviour

User frustration originating from inferior . Finding the sweet spot between de letted business value customer experience

Unnecessary development efforts and costs



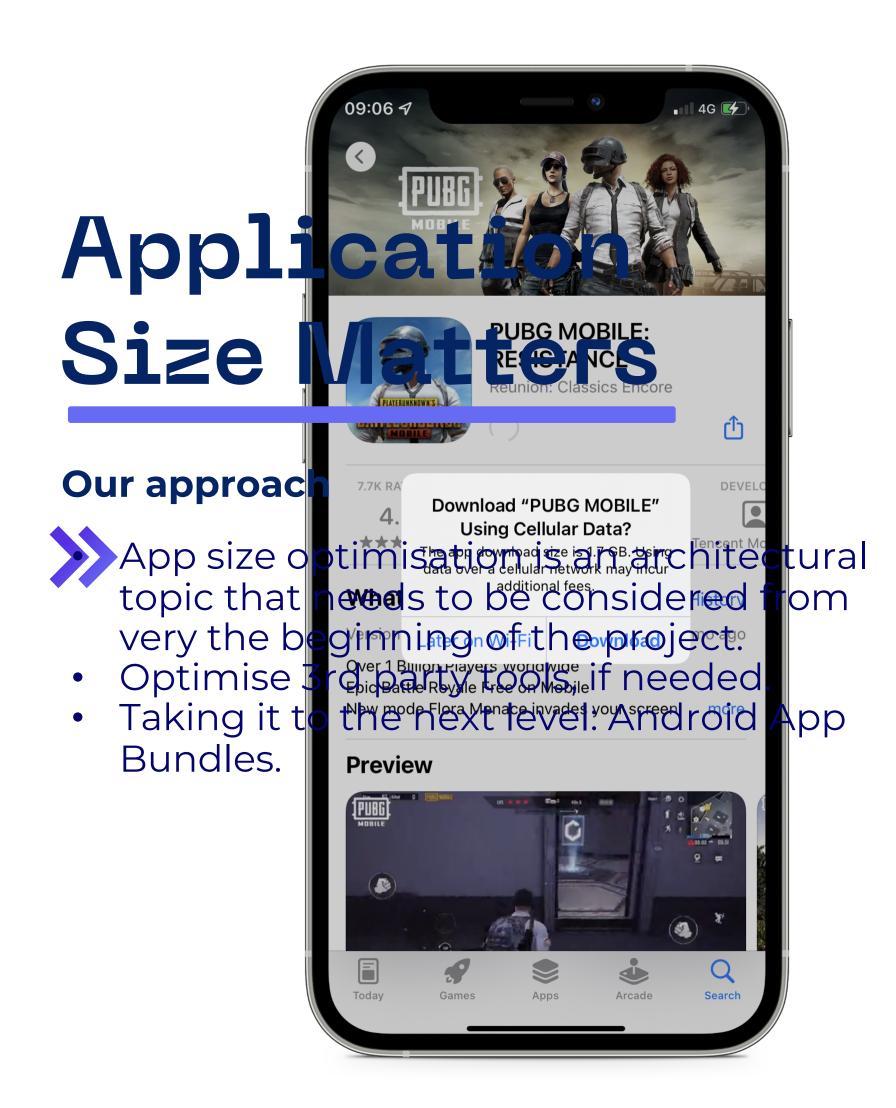


## Application Size Matters

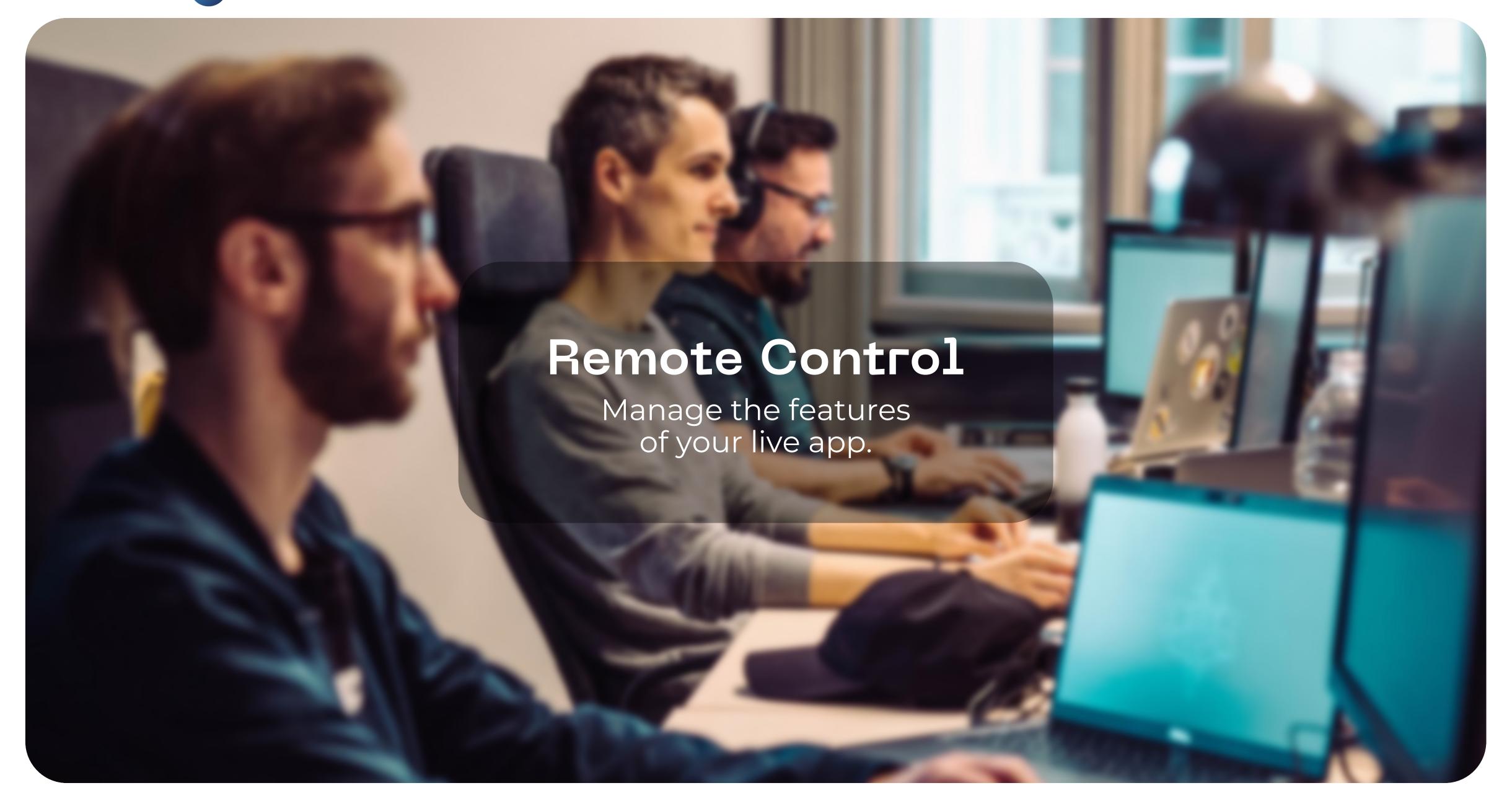
#### Challenges

- Using and overusing 3rd party libraries in mobile development
- Finding the sweet spot: reasonable artifact size, without compromising quality and delivery





Source: Apple App Store



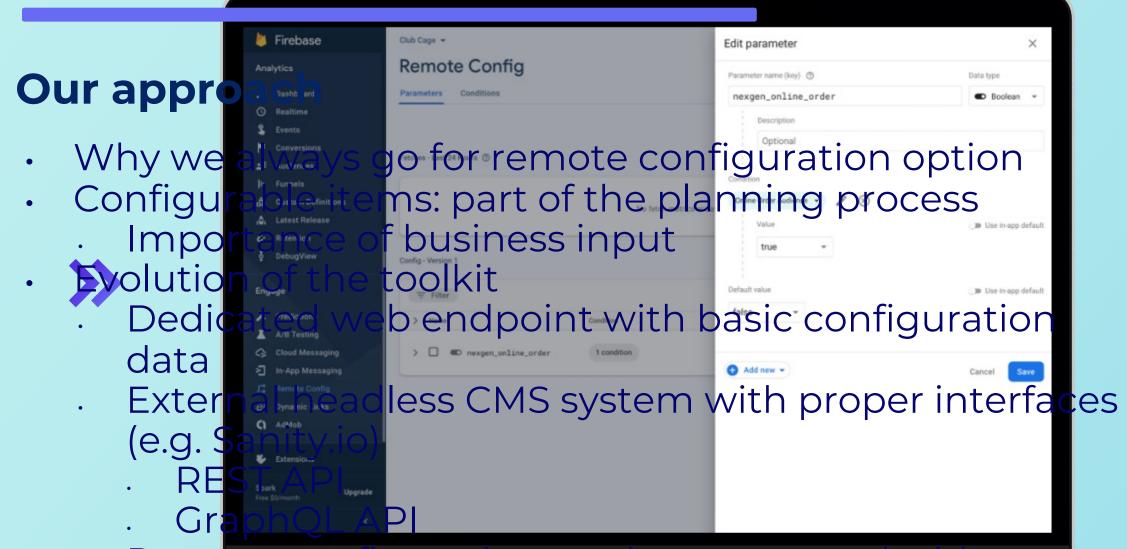


#### Remote Control

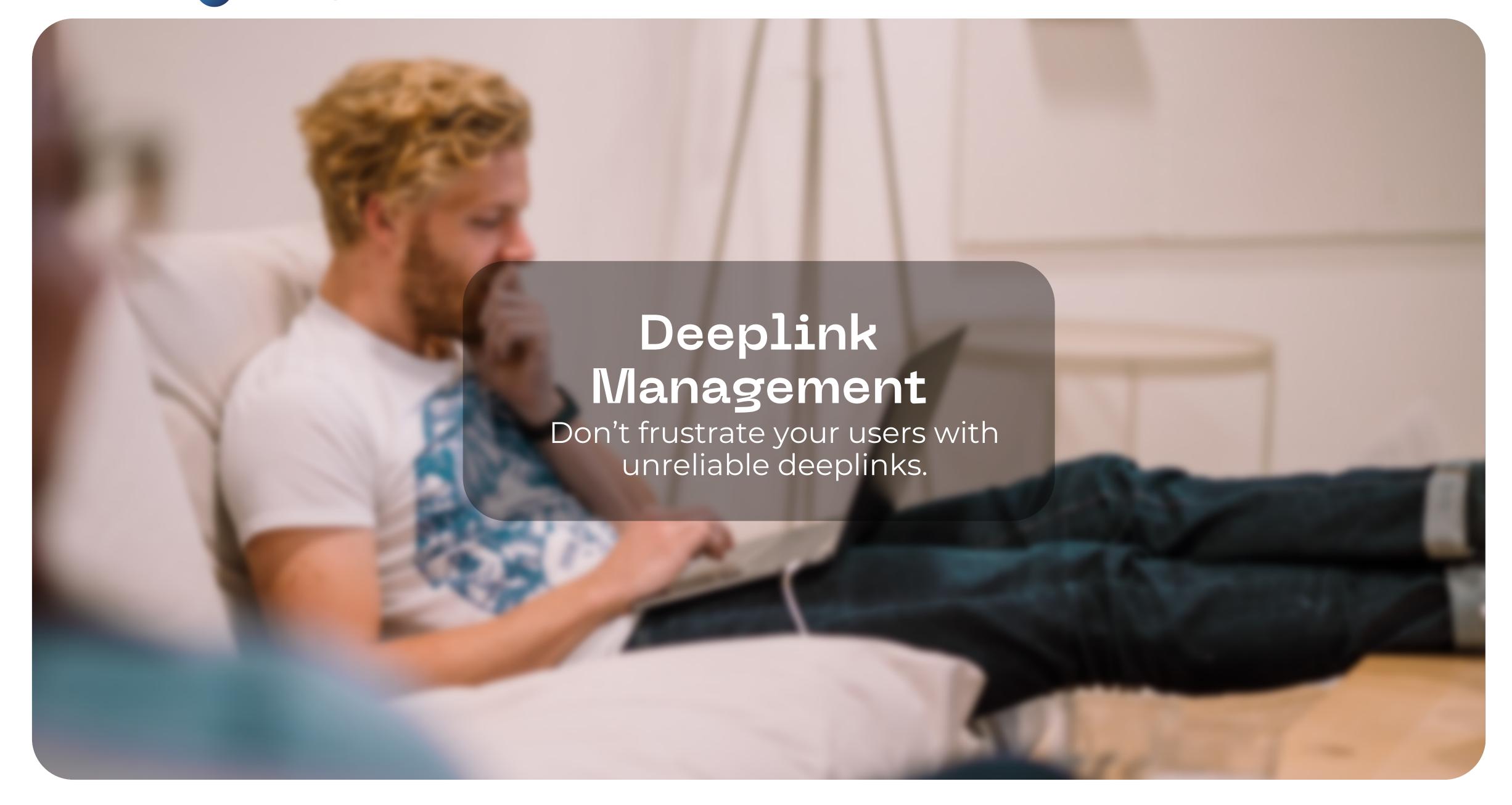
#### Challenges

- How do you want to control the app's behaviour?
  - . Hard-coded feature flags
  - Dedicated external system to manage remote config and provide OTA updates
- What do you want to control?
  - Too few configurable items: Lack of control
  - Too many configurable items: Cost and time
- Characteristics of the configuration
  - Non-critical updates: Background sync
  - . Critical updates: Blocking sync

#### Remote Control



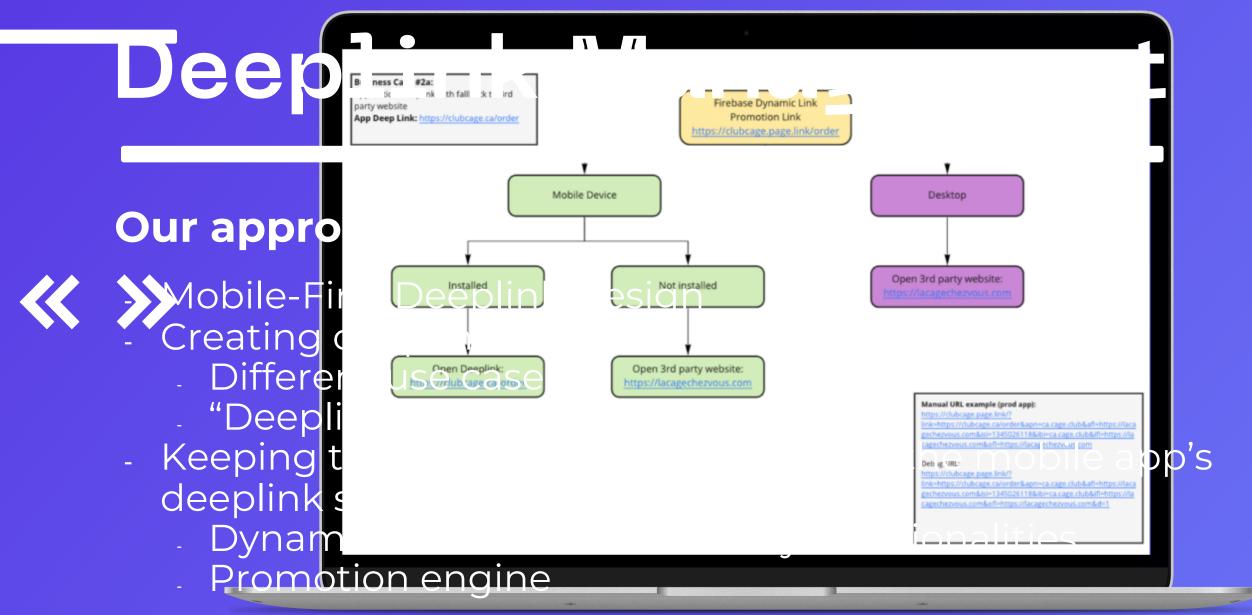
- Analytics (e.g. Firebase Remote Config)
  - . Conditional configuration options
  - . A/B tests
  - . Experiments, ML toolkit

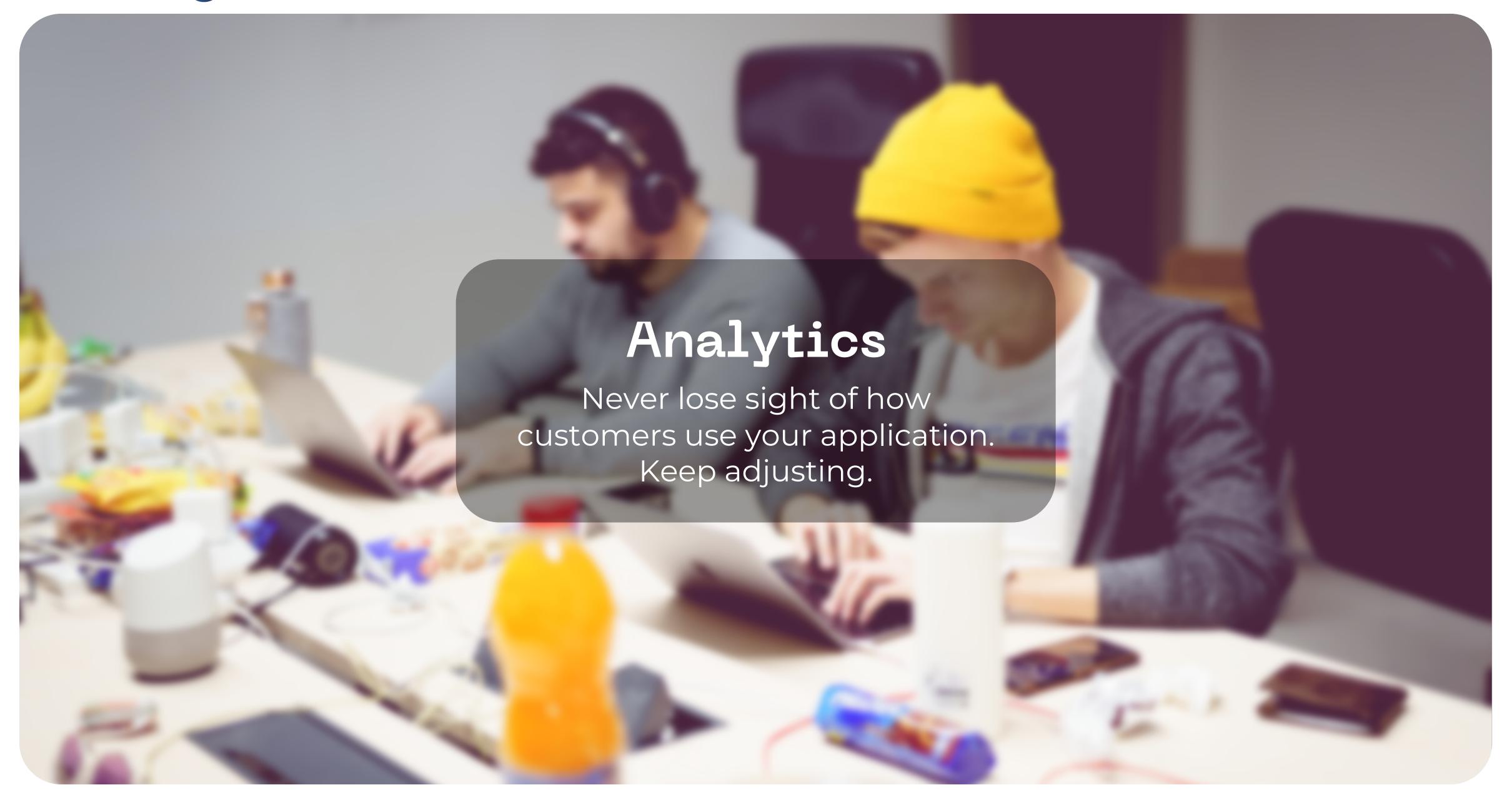


## Deeplink Management

#### Challenges

- Deeplinks work well when they seamlessly fit into your cross-channel experience
- Deeplinks fail if any of the below factors are missing:
  - Planning
  - . Channel sync
  - Business side education
- Special edge cases
  - Mobile device, but app not installed
  - Mobile focused deeplink opened on desktop





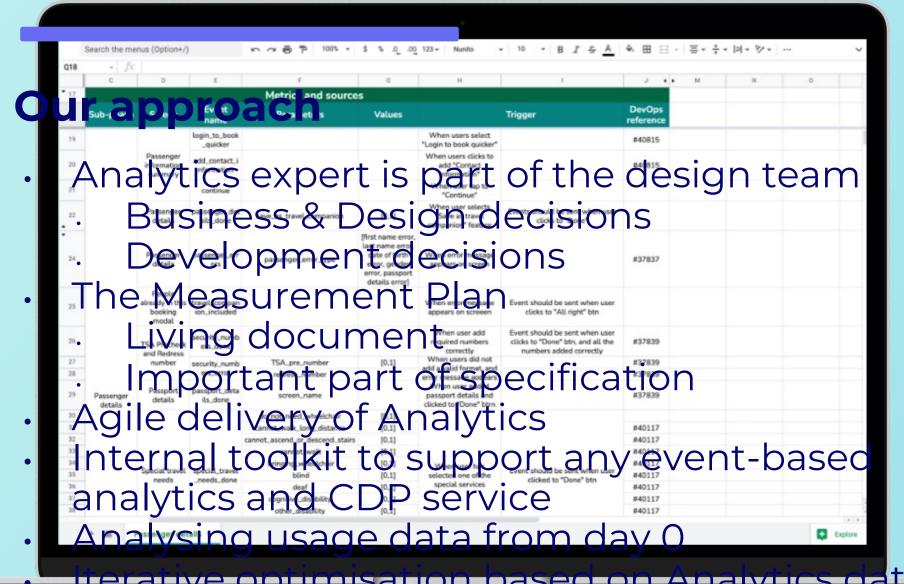


## Analytics

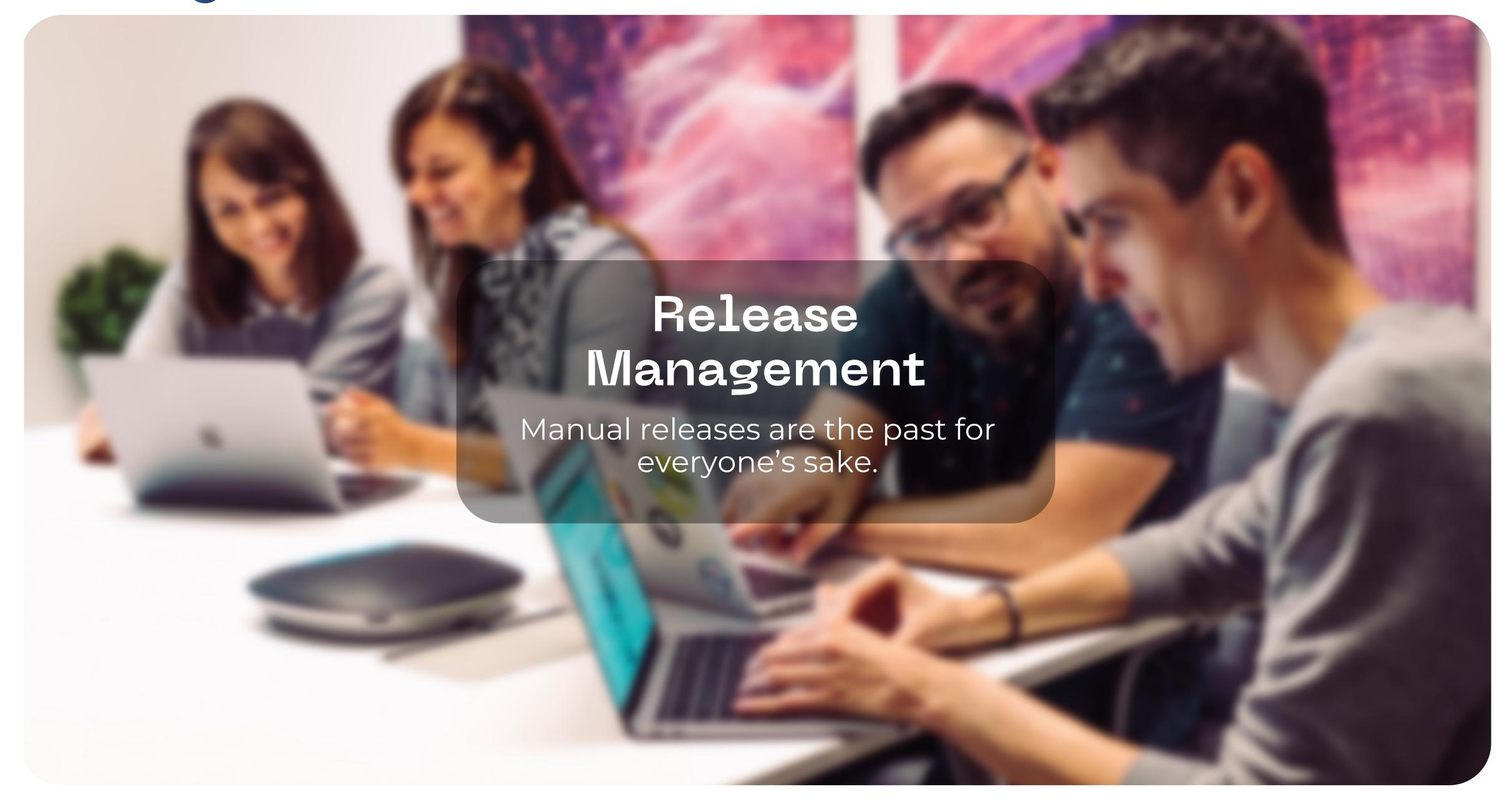
#### Challenges

- An Analytics expert is not a developer, a developer is not an Analytics expert. Neither of them is designer.
- Caveats of handling Analytics at the end of the project
  - Last-minute surprises
  - Blocking issues
  - Technical debts
- Being flexible with the analytics provider / number of providers and CDP
- Going beyond Analytics
  - Performance Monitoring
  - Crash Management





- iterative optimisation based on Analytics data
- Beyond Analytics
  - App as front office
  - Performance Monitoring
  - Crash Management







## Release Management

#### Challenges

- No one-size-fits-all solution for release automatisation
- Risks of automatisation without safeguards
- Identification and mitigation of corrupt release



## Release Management

```
Starting from our tried and tested CI/CD
orkflows, alwer customizing to the actual
 Support of major toolkits (Atlassian / Azure DevOps / GitLab Cl)
feguard system for automated releases
 100% unit test coverage
 Static code analysis Louis Deployment
 Automatized integration tests
 All test processes are part of
 process
```

- Zero-touch approach
- Staged rollout
- Stability monitoring
- Automatic release rollback based on release stability

Source: Whizlabs





# Thank you.

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