

## Studio One - Junior STEM and Robotics

### Week 1 - March 28th to April 1st

Date	STEM (Defying Gravity, or is it?)	Drones
28/03/22	<p style="text-align: center;"><b>Walking Paper Horse</b></p> Design and create a paper structure that mimics a walking mechanism	<p style="text-align: center;"><b>Angry Man</b></p> Explore the working of propellers with this fun activity
29/03/22	<p style="text-align: center;"><b>Balancing Bird</b></p> Explore the centre of gravity of objects with this seemingly magical activity	<p style="text-align: center;"><b>Propeller Car</b></p> Design and create a car that is powered by propellers. Explore how the direction of propellers affect the movement of the car
30/03/22	<p style="text-align: center;"><b>Marble Run</b></p> Design and create a track for a marble that works on gravitational pull.	<p style="text-align: center;"><b>Hovercraft</b></p> Using the propellers, design a vehicle that hovers on the land. Manoeuvre it to move around the given path
31/03/22	<p style="text-align: center;"><b>Defying gravity with magnet</b></p> Using magnets create a force on objects that will oppose the gravitational pull	<p style="text-align: center;"><b>Drones</b></p> Explore the working, propulsion system and motion of the drones
01/04/22	<p style="text-align: center;"><b>Weighted Catapult</b></p> Design a catapult that works on gravitational potential energy	<p style="text-align: center;"><b>Air manoeuvres</b></p> Experiment different stunts in the air with drones

## Week 2 - April 4th to April 8th

Date	STEM (Light and Shadows)	Robotics (WeDo 2.0)
<b>04/04/22</b>	<p style="text-align: center;"><b>Fun with Shadows</b></p> <p>With this fun experiment, explore how shadows are affected by the angle and intensity of light</p>	<p style="text-align: center;"><b>Moving Satellite</b></p> <p>Design, build and code a satellite; design and build a skater that uses similar mechanism</p>
<b>05/04/22</b>	<p style="text-align: center;"><b>Shadow Puppets</b></p> <p>Design a shadow puppet for a shadow theatre. Create puppets using opaque, transparent and translucent materials</p>	<p style="text-align: center;"><b>Windmill</b></p> <p>Design and build a windmill that works on gear mechanism</p>
<b>06/04/22</b>	<p style="text-align: center;"><b>Shadow Art</b></p> <p>Learn how to play with light to create a shadow art with simple items</p>	<p style="text-align: center;"><b>Aeroplane</b></p> <p>Design, build and code an aeroplane that works on a joystick made from tilt sensor</p>
<b>07/04/22</b>	<p style="text-align: center;"><b>Spectroscope</b></p> <p>Light experiments are fun when they involve rainbows! Discover spectral patterns of different light sources</p>	<p style="text-align: center;"><b>Mine Railway</b></p> <p>Design a track and mine rail that is controlled by tilt sensor joystick</p>
<b>08/04/22</b>	<p style="text-align: center;"><b>Kaleidoscope</b></p> <p>Explore how reflections from one mirror into another mirror create beautiful patterns</p>	<p style="text-align: center;"><b>Smart Recycle Bin</b></p> <p>Design, create and build a recycle bin that opens when it detects an object</p>